# Mathematics and the second sec

Edexcel IAL

Worksheets

Discrete Random Variables

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### Discrete Random Variables

### Exercise 1:

- 1 Write down whether or not each of the following is a discrete random variable. Give a reason for each answer.
  - a The height, Xcm, of a seedling chosen randomly from a group of plants
  - **b** The number of times, R, a six appears when a fair dice is rolled 100 times
  - c The number of days, W, in a given week
- 2 A fair dice is rolled four times and the number of times it falls with a 6 on the top, Y, is noted. Write down the sample space of Y.
- 3 A bag contains two discs with the number 2 on them and two discs with the number 3 on them. A disc is drawn at random from the bag and the number noted. The disc is returned to the bag. A second disc is then drawn from the bag and the number noted.
  - a Write down all the possible outcomes of this experiment.

The discrete random variable X is defined as the sum of the two numbers.

- **b** Write down the probability distribution of X as:
  - i a table
- ii a probability function.
- 4 A discrete random variable *X* has the probability distribution shown in the table. Find the value of *k*.

x	1	2	3	4
P(X=x)	$\frac{1}{3}$	$\frac{1}{3}$	k	$\frac{1}{4}$

5 The random variable X has a probability function

$$P(X = x) = kx$$
  $x = 1, 2, 3, 4$ 

Show that  $k = \frac{1}{10}$ 

(2 marks)

6 The random variable X has a probability function

$$P(X = x) = \begin{cases} kx & x = 1, 3\\ k(x - 1) & x = 2, 4 \end{cases}$$

where k is a constant.

a Find the value of k.

(2 marks)

**b** Find P(X > 1).

(2 marks)

7 The discrete random variable X has a probability function

$$P(X = x) = \begin{cases} 0.1 & x = -2, -1 \\ \beta & x = 0, 1 \\ 0.2 & x = 2 \end{cases}$$

- a Find the value of  $\beta$ .
- **b** Construct a table giving the probability distribution of X.
- c Find P( $-1 \le X < 2$ ).
- **8** A discrete random variable has a probability distribution shown in the table.

Find the value of a.

x	0	1	2
P(X = x)	$\frac{1}{4}$ – $a$	а	$\frac{1}{2}$ + $a$

- 9 The random variable X can take any integer value from 1 to 50. Given that X has a discrete uniform distribution, find:
  - **a** P(X = 1)
  - **b**  $P(X \ge 28)$
  - c P(13 < X < 42)
- 10 A discrete random variable X has the p.

F

	P(X=x)	1/8	$\frac{1}{4}$	$\frac{1}{2}$	1/8
Find:					

x

a  $P(1 < X \le 3)$ 

(1 mark) (1 mark)

**b** P(X < 2)**c** P(X > 3)

(1 mark)

- 11 A biased coin is tossed until a head appears or it is tossed four times.
  - a If P(Head) =  $\frac{2}{3}$ , write down the probability distribution of S, the number of tosses, in table form.

(4 marks)

**b** Find P(S > 2).

(1 mark)

12 A fair five-sided spinner is spun.

Given that the spinner is spun five times, write down, in table form, the probability distributions of the following random variables:



- a X, the number of times red appears
- **b** Y, the number of times yellow appears.

The spinner is now spun until it lands on blue, or until it has been spun five times. The random variable Z is defined as the number of spins in this experiment.

**c** Find the probability distribution of Z.

13 Marie says that a random variable *X* has a probability distribution defined by the following probability function:

$$P(X = x) = \frac{2}{x^2}$$
  $x = 2, 3, 4$ 

**a** Explain how you know that Marie's function does not describe a probability distribution.

(2 marks)

**b** Given that the correct probability function is in the form:

$$P(X = x) = \frac{k}{x^2}$$
,  $x = 2, 3, 4$ 

where k is a constant, find the exact value of k.

(2 marks)

### Exercise 2:

1 A discrete random variable X has a probability distribution given in the table.

x	1	2	3	4	5	6
P(X = x)	0.1	0.1	0.15	0.25	0.3	0.1

- a Draw a table showing the cumulative distribution function F(x).
- **b** Write down F(5)
- c Write down F(2.2)

2 A discrete random variable has a cumulative distribution function F(x) given in the table

x	0	1	2	3	4	5	6
$\mathbf{F}(x)$	0	0.1	0.2	0.45	0.5	0.9	1

- **a** Show, by drawing a table, the probability distribution of X.
- **b** Write down P(X < 5)
- c Find P( $2 \le X < 5$ )
- 3 The random variable X has a probability function

$$P(X = x) = \begin{cases} kx & x = 1, 3, 5 \\ k(x - 1) & x = 2, 4, 6 \end{cases}$$

where k is a constant.

- a Find the value of k.
- **b** Draw a table giving the probability distribution of X.
- c Find P( $2 \le X < 5$ )
- **d** Find F(4)
- e Find F(1.6)

4 The discrete random variable X has a probability function

$$P(X=x) = \begin{cases} 0.1 & x = -2, -1 \\ \alpha & x = 0, 1 \\ 0.3 & x = 2 \end{cases}$$

- **a** Find the value of  $\alpha$ .
- **b** Draw a table giving the probability distribution of X.
- c Write down the value of F(0.3)
- 5 The discrete random variable X has a probability function P(x) defined by

$$P(X=x) = \begin{cases} 0 & x=0\\ \frac{1+x}{6} & x=1, 2, 3, 4, 5\\ 1 & x>5 \end{cases}$$

- a Find  $P(X \le 4)$
- **b** Show that P(X = 4) is  $\frac{1}{6}$
- **c** Find the probability distribution for X.
- 6 The discrete random variable X has a cumulative distribution function F(x) defined by

$$F(x) = \begin{cases} 0 & x = 0\\ \frac{(x+k)^2}{16} & x = 1, 2 \text{ and } 3\\ 1 & x > 5 \end{cases}$$

- **a** Find the value of k.
- **b** Find the probability distribution for X.

# Exercise 3:

1 For each of the following probability distributions, write out the distribution of  $X^2$  and calculate both E(X) and  $E(X^2)$ .

a	x	2	4	6	8
	P(X = x)	0.3	0.3	0.2	0.2

b	x	-2	-1	1	2
	P(X = x)	0.1	0.4	0.1	0.4

2 The score on a biased dice is modelled by a random variable X with probability distribution:

x	1	2	3	4	5	6
P(X = x)	0.1	0.1	0.1	0.2	0.4	0.1

Find E(X) and  $E(X^2)$ .

3 The random variable *X* has a probability function:

$$P(X = x) = \frac{1}{x};$$
  $x = 2, 3, 6$ 

- a Construct tables giving the probability distributions of X and  $X^2$ .
- **b** Work out E(X) and  $E(X^2)$ .
- c State whether or not  $(E(X))^2 = E(X^2)$ .

4 The random variable X has a probability function given by

$$P(X = x) = \begin{cases} 2^{-x} & x = 1, 2, 3, 4 \\ 2^{-4} & x = 5 \end{cases}$$

- a Construct a table giving the probability distribution of X.
- **b** Calculate E(X) and  $E(X^2)$ .
- c State whether or not  $(E(X))^2 = E(X^2)$ .

5 The random variable X has the following probability distribution:

x	1	2	3	4	5
P(X = x)	0.1	а	b	0.2	0.1

Given that E(X) = 2.9, find the value of a and the value of b.

(5 marks)

6 The discrete random variable X has probability function:

$$P(X = x) = \begin{cases} a(1 - x) & x = -2, -1, 0 \\ b & x = 5 \end{cases}$$

Given that E(X) = 1.2, find the value of a and the value of b.

7 A biased six-sided dice has a  $\frac{1}{8}$  chance of landing on any of the numbers 1, 2, 3 or 4. The probabilities of landing on 5 or 6 are unknown. The outcome is modelled as a random variable, X. Given that E(X) = 4.1, find the probability distribution of X. (5 marks)

8 A company makes phone covers. One out of every 50 phone covers is faulty, but the company doesn't know which ones are faulty until a buyer complains. Suppose the company makes a \$3 profit on the sale of any working phone cover, but suffers a loss of \$8 for every faulty phone cover due to replacement costs. Calculate the expected profit for each phone cover, regardless of whether or not it is faulty. (5 marks)

# Exercise 4:

1 The random variable *X* has a probability distribution given by:

x	-1	0	1	2	3
P(X = x)	$\frac{1}{5}$	$\frac{1}{5}$	$\frac{1}{5}$	$\frac{1}{5}$	$\frac{1}{5}$

- a Find E(X)
- **b** Find Var(X)
- 2 Find the expected value and variance of the random variable X with probability distributions given by the following tables:

a	x	1	2	3
	P(X = x)	$\frac{1}{3}$	$\frac{1}{2}$	$\frac{1}{6}$

b	x	-1	0	1
	P(X = x)	$\frac{1}{4}$	$\frac{1}{2}$	$\frac{1}{4}$

c	x	-2	-1	1	2
	$\mathbf{P}(X=x)$	$\frac{1}{3}$	$\frac{1}{3}$	$\frac{1}{6}$	$\frac{1}{6}$

- 3 Given that Y is the score when a single, unbiased, eight-sided dice is rolled, find E(Y) and Var(Y).
- 4 Two fair, cubical (six-sided) dice are rolled and S is the sum of their scores. Find:
  - a the distribution of S
- $\mathbf{b} \ \mathbf{E}(S)$

c Var(S)

**d** the standard deviation,  $\sigma$ 

Hint The standard deviation of a random variable is the square root of its variance.

- 5 Two fair, tetrahedral (four-sided) dice are rolled and D is the difference between their scores. Find:
  - a the distribution of D
  - **b** E(D)
  - $\mathbf{c} \ \mathrm{Var}(D)$

- 6 A fair coin is flipped repeatedly until a head appears or three flips have been made. The random variable *T* represents the number of flips of the coin.
  - **a** Show that the probability distribution of *T* is:

t	1	2	3
P(T=t)	$\frac{1}{2}$	$\frac{1}{4}$	$\frac{1}{4}$

(3 marks)

**b** Find the expected value and variance of T.

(6 marks)

7 The random variable *X* has a probability distribution given by:

x	1	2	3
P(X = x)	а	b	а

where a and b are constants.

a Write down an expression for E(X) in terms of a and b.

(2 marks)

**b** Given that Var(X) = 0.75, find the values of a and b.

(5 marks)

# Exercise 5:

1 The random variable *X* has a probability distribution given by:

x	1	2	3	4
P(X = x)	0.1	0.3	0.2	0.4

- a Write down the probability distribution for Y where Y = 2X 3
- **b** Find E(Y)
- c Calculate E(X) and verify that E(2X 3) = 2E(X) 3
- 2 The random variable X has a probability distribution given by:

x	-2	-1	0	1	2
P(X = x)	0.1	0.1	0.2	0.4	0.2

- a Write down the probability distribution for Y where  $Y = X^3$
- **b** Calculate E(Y)

- 3 The random variable X has E(X) = 1 and Var(X) = 2. Find:
  - a E(8X)

**b** E(X + 3)

c Var(X+3)

**d** Var(3X)

- e Var(1-2X)
- $\mathbf{f} \ \mathrm{E}(X^2)$
- 4 The random variable X has E(X) = 3 and  $E(X^2) = 10$ . Find:
  - a E(2X)

- **b** E(3-4X) **c**  $E(X^2-4X)$
- **d** Var(X)

- e Var(3X+2)
- 5 The random variable X has a mean  $\mu$  and standard deviation  $\sigma$ .

Find, in terms of  $\mu$  and  $\sigma$ :

a E(4X)

- **b** E(2X + 2)
- **c** E(2X-2)

- **d** Var(2X+2)
- e Var(2X-2)
- 6 In a space-themed board game, players roll a fair, six sided dice each time they make it around the board. The board represents one turn around the galaxy. The score on the dice is modelled as a discrete random variable X.
  - a Write down E(X).

Players collect 200 points, plus 100 times the score on the dice. The amount of points given to each player is modelled as a discrete random variable Y.

- **b** Write Y in terms of X.
- c Find the expected number of points a player receives each time they make it around the board.
- 7 Hiroki runs a pizza parlour that sells pizza in three sizes: small (20 cm diameter), medium (30 cm diameter) and large (40 cm diameter). Each pizza base is 1 cm thick. Hiroki has worked out that on average, customers order a small, medium or large pizza with probabilities  $\frac{3}{10}$ ,  $\frac{9}{20}$  and  $\frac{5}{20}$ respectively. Calculate the expected amount of pizza dough needed per customer.
- 8 Two tetrahedral dice are rolled. The random variable X represents the result of subtracting the smaller score from the larger.
  - a Find E(X) and Var(X).

(7 marks)

The random variables Y and Z are defined as  $Y = 2^X$  and  $Z = \frac{4X + 1}{2}$ 

**b** Show that E(Y) = E(Z).

(3 marks)

c Find Var(Z).

(2 marks)

# Exercise 6:

- 1 X is a discrete random variable. The random variable Y is defined by Y = 4X 6 Given that E(Y) = 2 and Var(Y) = 32, find:
  - a E(X)
  - **b** Var(X)
  - $\mathbf{c}$  the standard deviation of X.
- 2 X is a discrete random variable. The random variable Y is defined by  $Y = \frac{4-3X}{2}$ Given that E(Y) = -1 and Var(Y) = 9, find:
  - a E(X)
  - **b** Var(X)
  - c  $E(X^2)$
- 3 The discrete random variable X has a probability distribution given by:

x	1	2	3	4
P(X = x)	0.3	а	b	0.2

The random variable Y is defined by Y = 2X + 3. Given that E(Y) = 8, find the values of a and b.

4 The discrete random variable X has a probability distribution given by:

x	90°	180°	270°
P(X = x)	а	b	0.3

The random variable Y is defined as  $Y = \sin X^{\circ}$ 

**a** Find the range of possible values of E(Y).

(5 marks)

**b** Given that E(Y) = 0.2, write down the values of a and b.

(2 marks)

# Exercise 7:

1 X is a discrete uniform distribution over the numbers 1, 2, 3, 4 and 5. Work out the expectation and variance of X.

- 2 Seven similar balls are placed in a bag. The balls have the numbers 1 to 7 written on them. A ball is drawn out of the bag at random. The variable X represents the number on the ball.
  - a Find E(X)
  - **b** Work out Var(*X*)
- 3 A fair dice is thrown once and the random variable X represents the value on the upper face.
  - a Find the expectation and variance of X.
  - **b** Calculate the probability that X is within one standard deviation of the mean.
- 4 A card is selected at random from a pack of cards containing the even numbers 2, 4, 6 ..., 20. The variable X represents the number on the card.
  - a Find P(X > 15)
  - **b** Find the expectation and variance of X.
- 5 A straight line is drawn on a piece of paper. The line is divided into four equal lengths and the segments are marked 1, 2, 3 and 4. In a party game, a person is blindfolded and asked to mark a point on the line and then the number of the segment is recorded. A discrete uniform distribution over the set (1, 2, 3, 4) is suggested as a model for this distribution. Comment on this suggestion.
- 6 The spinner shown is used in a fairground game. It costs 5 cents to have a go on the spinner. The spinner is spun and the player wins the number of cents shown.

If X is the number which comes up on the next spin,

- **a** name a suitable model for X
- **b** find E(X)
- $\mathbf{c}$  find Var(X)
- d explain why a player should not expect to make money over a large number of spins.

